

## East Lakeview Switcher

V2.1 – WEB - 06 May 11

**The East Lakeview Switcher (ELS) originates at the Lakeview Shops, switches the east side of Lakeview Yard and Nasty Flats, handles 271's setouts and pickups and may assist with the switching for log trains 311 and 312.**

- If desired, before starting work, check to see if any industries require empty flat cars or bulkhead flat cars to be loaded with lumber or if empty wood chip gons need to be replaced with loaded gons. Either remove loads from loaded cars or exchange cars using the 0-5-0 switcher.
- Power is typically two switchers, such as the Baldwin VO-1000s or EMD SWs or single GP9. Units are consisted together using one of the road numbers as an address.
- Car numbers are not tracked, but cars spotted at industries should be of the same car types that are picked up and suitable for that industry.
- In general, the same number of cars should be picked up as dropped off at industries.
- In addition to switching the East Lakeview Industries, the ELS switches 271's setouts and pickups, insuring that the westbound Pickup and Setout track has 10 cars staged for pickup prior to 271's arrival.  
**NOTE: Cars must not be left on the Arrival/Departure/Runaround.**
- Depending on the operation of the East End Log Turn 311 and 312, the following work may be performed by the ELS:
  - For East End Log Turn 311 - Assemble 311's train consisting of 24 empty skeleton log cars, 7 empty ore cars, 1 loaded coal hopper, 1 OC&E single-door boxcar for high-grade ore, fire car and OC&E caboose.
  - Empty log cars are available from the Nasty Flats and Fremont log dumps should contain up to 12 empty log cars each.  
**NOTE: Locomotives are not permitted on either log dump.**
  - Ore cars, loaded coal hopper and OC&E boxcar are in the LV Yard.
  - If the log dumps contain loaded log cars, 311 will operate in "reverse" taking loads back to Sycan and Paisley.
  - For East End Log Turn 312 – ELS can switch 312's log cars onto the log dumps – 12 cars on each log dump. Ore cars, coal hopper and box car can be left on track 3, 4 or 5 in Lakeview Yard.
- Once all the work is completed, loads can be removed from the flat cars and either stored in the designated location or placed on empties on the layout for the next operation.

(OVER)

<b>Industry - Track</b>	<b>Pick Ups</b>	<b>Set Outs</b>
<b>Westbound Pickup track for #271</b>	10 cars for # 271– Loaded lumber flats, covered grain hoppers and loaded woodchip hoppers	10 cars from #271 for Lakeview yard and industries
<b>Lakeview Lumber - Loadout Track</b>	Up to 4 – loaded flat cars or bulkhead flats with lumber	Up to 4 – empty flat cars or bulkhead flats
<b>Lakeview Lumber – Track 1</b>	Up to 3 – loaded flat cars or bulkhead flats with lumber	Up to 3 – empty flat cars or bulkhead flats
<b>Lakeview Lumber – Track 2</b>	Up to 3 – loaded Thrall all-door boxcars	Up to 3 – empty Thrall all-door boxcars
<b>Lakeview Lumber – Track 3 (Sawdust)</b>	Up to 2 – loaded wood chip gons	Up to 2 – empty wood chip gons
<b>Lakeview Ag Center</b>	Up to 10 – loaded covered grain hoppers	Up to 10 – empty covered grain hoppers
<b>Nasty Flats Log Dump</b>	Up to 12 – empty skeleton log cars for 311	Up to 12 – loaded skeleton log cars from 312
<b>Hagemeister Specialty Lumber – Saw Dust Track</b>	Up to 3 – loaded wood chip gons	Up to 3 – empty wood chip gons
<b>Hagemeister Specialty Lumber - Loadout</b>	Up to 5 – loaded double door boxcars, flat cars or bulkhead flats with lumber	Up to 5 – empty double door boxcars, flat cars or bulkhead flats
<b>Fremont Sawmill – Fremont Lumber 1</b>	Up to 3 –flat cars or bulkhead flats with lumber (north) and 1 double door boxcar (south)	Up to 3 – empty flat cars or bulkhead flats (north) and 1 double door boxcar (south)
<b>Fremont Sawmill – Fremont Lumber 2</b>	Up to 2 – loaded boxcars	Up to 3 – empty boxcars
<b>Fremont Sawmill - Sawdust</b>	Up to 3 – loaded wood chip gons	Up to 3 – empty wood chip gons
<b>Fremont Log Dump</b>	Up to 12 – empty skeleton log cars for 311	Up to 12 – loaded skeleton log cars from 312

**RETURN THESE INSTRUCTIONS  
TO THE DISPATCHERS OFFICE  
WHEN RUN IS COMPLETED**