

The Coos Bay Hauler 706/705

V4.4 – WEB - 11 May 11

The Coos Bay Hauler (CBH) originates in Coos Bay and the train is made up from power at the Coos Bay locomotive storage track, caboose from the caboose storage track and specific cars for Klamath Falls from Coos Bay.

Coos Bay Yard – Assemble train 706 track 7

- Power is the two-unit road consist from the CB locomotive storage track.
- Caboose should be either an SP or GN caboose, depending on availability.
- Cars for the Hauler are pulled from Piers 3 and 4 and local industries in Coos Bay by the local Coos Bay switch crew and set out on the Coos Bay departure track 7 for Klamath Falls.
- If the CB switcher is not on duty, the Hauler crew will assemble its train (see Coos Bay Switcher instructions).
- Departing Coos Bay, train 706 consists of up to 20 cars plus a caboose of the following types of cars:
 - Empty general service boxcars
 - Loaded oil tank cars (black) - **SEE NOTE**
 - Loaded aviation fuel tank cars (silver) - **SEE NOTE**
 - Empty gons
 - Empty flat cars
 - Empty covered grain hoppers
 - *Empty bulkhead flat cars- If EKFT does not operate.*
 - *Empty or loaded TOFC cars- If EKFT does not operate.*

(NOTE: Tank cars loaded with aviation fuel or crude oil must be separated from locomotives or caboose by at least one buffer car.)

West Klamath Falls – Notify Dispatcher

- Arriving at Klamath Falls call Dispatcher and request unlock on Switch #13 to enter the yard from the Klamath Falls siding with Klamath Falls Yardmaster's authority.

Klamath Falls Yard – Setout and pickup train

- The Coos Bay Hauler sets out its train at the east end of the Coos Bay Pickup/Setout track 3 in the K Falls Yard.
- Cars for Coos Bay are on the west end of the Coos Bay Pickup/Setout track 3.

(OVER)

Klamath Falls Yard – Assemble train 705

- Departing K Falls for Coos Bay, train 705 consists of up to 20 cars plus a caboose of the following types of cars:
 - “Loaded” general service boxcars
 - “Empty” fuel oil tank cars (black)
 - “Empty” aviation fuel tank cars (silver)
 - Loaded gons with heavy machinery for export
 - Loaded flat cars with heavy machinery for export
 - “Loaded” covered grain hoppers
 - *Loaded bulkhead flat - If EKFT does not operate.*
 - *Empty or loaded TOFC cars- If EKFT does not operate.*
- If the K Falls switcher is not on duty, prior to departure, pull the cars brought from Coos Bay to the west end of the Pickup/Setout track 3 for 262’s pickup.
- Tie onto the west end of the Coos Bay pickup and back on to the Coos Bay setout.
- Pull the entire train down to the west end of track 3 as you depart the Klamath Falls Yard.
- Cut off the set out cars behind the caboose in the clear on track 3 at the west end of track 3.

West Klamath Falls Yard – Departure train 705

- When ready for departure to Coos Bay, request unlock on Switch #13 from the Dispatcher.
- Depart onto siding with Dispatcher’s authority and signal.
- Once clear of Switch #13, return it to normal, lock it and notify the dispatcher that Switch #13 is locked and lined for the siding.
- Notify Coos Bay Yardmaster when departing Klamath Falls.

Coos Bay Yard – Arrive track 6

- Arriving in Coos Bay pull train into the Coos Bay Hauler Arrival track 6
- Cut off power and caboose and take it to the locomotive storage and caboose tracks unless the Yardmaster is on duty and provides other instructions.
- Additional turns can be made throughout the operating session.

**RETURN THESE INSTRUCTIONS
TO THE DISPATCHERS OFFICE
WHEN RUN IS COMPLETED**