

## 302/301 Weyerhaeuser Log Turn

v2.6 – WEB - 06 May 11

### Departs from Klamath Yard

The Weyerhaeuser Log Turn originates in the Weyerhaeuser Log Yard (East Klamath Falls) and exchanges empties for loads at the Weyerhaeuser Reloads east of Quartz. Once switching is complete, the Turn returns to the Weyerhaeuser Log Yard in Klamath Falls where it sets out its loads and ties up at the K Falls Shops.

#### Klamath Falls – Assemble train

- Pick up locomotive consist, fire car and caboose from Klamath Shops.
- Assemble train of up to 30 empty log bunk cars from the Weyerhaeuser Log Yard with fire car ahead of caboose in either the Log Yard or in the Klamath Falls Yard.
- If the log bunk cars in the Weyerhaeuser Log Yard are loaded and there are empties at the Reloads on Quartz Mountain, you can make a reverse movement of the loads – moving the loads up to the Reloads and hauling the empties down to Klamath.

#### Depart Klamath Falls East – Depart on Dispatcher's authority and signal

- Depending on where train is assembled, depart Klamath from Klamath East Switch#27 and #29 (Weyerhaeuser Log Yard) onto the main or East Klamath Falls Yard Throat Switch #23 onto the siding on authority from Dispatcher and signal.

#### East Quartz – Contact Dispatcher

- Before departing East Quartz, ask dispatcher for Switches #63 and #65 at Reload #1 to be unlocked.
- Before proceeding into the East Quartz OS, you must have a flashing red aspect indicating that the Reload switches are unlocked.

#### Reload #1 – Switch Reload #1 - Exchange 22 empties for 22 loads.

- **NOTE: The 30 car log car train with a four unit locomotive consist, fire car and caboose WILL NOT FIT INTO THE RELOAD #1 SIDING AND CLEAR THE MAINLINE.**
- Each of the two Reload #1 loading tracks will hold 22 log cars each, though only 11 cars should be left on each track after switching is completed.
- The 22 loaded log cars are picked up and the 22 empties are set out on the Reload #1 loading tracks, with 11 empties left on each loading track, not blocking the crossings.

#### Depart Reload #1 for Reload #2

- After the pick-up and set outs are completed, 302 proceeds down to Reload #2 with fire car and caboose and eight (8) empty log cars. Before departing Reload #1, ask the Dispatcher to unlock Switch #67 at Reload #2, if not already unlocked.
- **NOTE: ANY CARS LEFT ON THE RELOAD #1 SIDING MUST BE SECURED WITH HANDBRAKES (ie, "T"-Pins)!**

**Reload #2** – Switch Reload #2 - Exchange 8 empties for 8 loads and reverse order of fire car and caboose for westbound move.

- At Reload #2, the eight loaded log cars are exchanged for the eight (8) empties, setting out four (4) empties on each of the two Reload #2 loading tracks.
- Each of the two Reload #2 loading tracks will hold 8 log cars each, though only 4 cars should be left on each track after switching is completed.
- Reverse the order of the fire car and caboose, so the fire car is ahead of the caboose for the return westbound move.

### **Depart Reload #2 for Reload #1**

- Return to Reload #1 with the eight (8) loaded log cars, fire car and caboose.
- The train is now train 301, westbound.

**Reload #1** – Assemble train for return to Klamath Falls or get in the clear, depending on instructions from Dispatcher.

**NOTE: When reassembling the 30 car log train plus fire car and caboose, your train will not fit into the Reload #1 siding and clear the mainline. Before assembling your train, ask the dispatcher if you can reassemble your train for your return to Klamath Falls.**

- Reassemble train, with 30 loaded log cars, fire car and caboose and ask Dispatcher's permission to return to Klamath Falls. When finished with Switches #63, #65 and #67, reline to normal, lock and notify Dispatcher that these switches are locked and lined for the main.

**West Sprague River** – Contact Dispatcher

- Before leaving West Sprague, ask Dispatcher to line you into the siding at Klamath Falls – East Klamath Switch #29 and the Weyerhaeuser Log Yard, Switch #27.

**Klamath Falls** – Set out train and return power, fire car and caboose to Shops.

- Arriving at the Weyerhaeuser Log Yard, set out 30 loaded log flats with 15 loaded log cars each on tracks #1 and #2 in the Weyerhaeuser Log Yard, leaving the run around track open. **NOTE: All work at the Weyerhaeuser Log Yard should be completed without fouling the Klamath siding or main.**
- Return to the Klamath Falls Shops and spot the fire car and caboose on the Caboose & Fire Car Track.
- Spot your locomotives on any available locomotive ready track; tie down locomotives and sign out.

**RETURN THESE INSTRUCTIONS  
TO THE DISPATCHERS OFFICE  
WHEN RUN IS COMPLETED**